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Special Meeting of the Faculty Wednesday, November 18, 2020

12:15 pm

Zoom conferencing <u>link</u>

Join Zoom Meeting https://us02web.zoom.us/j/84841535161?pwd=YmRIZ2ErVUJVdUF2cERRWGtRelp1Zz09

Meeting ID: 848 4153 5161 Passcode: 872997 One tap mobile +13126266799,84841535161#,,,,,0#,,872997# US (Chicago) +19292056099,84841535161#,,,,,0#,,872997# US (New York)

1. Call to Order

2. <u>CC Motions</u>

- a) CC Motion 1 (CC recommends approval)
 - i) Bachelor of Arts degree, Major sequence in Art, Graphic Design Concentration
 - ii) Minor Sequence in Graphic Design
- b) Motion 2 (CC recommends approval)
 - i) Bachelor of Fine Arts degree, Major sequence in Art, Two-dimensional Studio Art Concentration
 - ii) Bachelor of Fine Arts degree, Major sequence in Art, Three-dimensional Studio Art Concentration
 - iii) Bachelor of Arts degree, Major sequence in Art, Studio Art Concentration
 - iv) Minor sequence in Studio Art
- c) Motion 3 (CC recommends approval)
 - i) Minor Sequence in Art History
- 3. Adjournment

Dear Curriculum Council,

Thank you for reviewing the proposed materials under unusual circumstances. The attached copy is from the 20/21 catalog. Text that appears in red relates to the approved Bachelor of Fine Arts with a Graphic Design Concentration, The General Education Program, or courses necessary to sunset the Design, Technology, and Entrepreneurship concentration in Product Design. All 100-level courses and courses in studio art and art history without prerequisites should remain for the B.F.A. requirement of courses outside the area of concentration and to serve The General Education Program.

The color-coded catalog copy emphasizes the logic behind the motion to expand our degree offerings as all degrees proposed in studio art can be realized through stacking in existing courses (in red). Only one course, Art 302, does not fit this model and it is not required. In graphic design, all courses for the B.A. and Minor exist for the approved B.F.A.

For reference, five courses originally established for the Design, Technology, and Entrepreneurship concentration in Product Design, now have ART prefixes:

- 121 Beginning 3-D Design (AR)
- 201 Design Processes (W)
- 221 Designing for People
- 312 Materials and Processes
- 329 Concept to Prototype

Thank you for your consideration,

omm

Julie Johnson, Interim Director Ames School of Art

The SOA is seeking to expand degree offerings in the School of Art by adding the following majors and minors:

Majors:

Bachelor of Fine Arts, Two-dimensional Studio Art Bachelor of Fine Arts, Three-dimensional Studio Art Bachelor of Arts, Graphic Design Bachelor of Arts, Studio Art

Minors

Studio Art Graphic Design Art History

Graphic Design Rationale:

For the 2021-22 academic year, the School of Art is approved to offer one degree, the Bachelor of Fine Arts with a concentration in Graphic Design. The B.F.A. curriculum includes all of the courses required for the BA and the Minor. The B.A. is preferred by students seeking a broad education or double major, and athletes. There are no additional costs associated with these degrees and the enrollment generated provides a necessary foundation for the B.F.A.

Studio Art Rationale:

For the 2021-22 academic year, the School of Art is approved to offer courses in two-dimensional and three-dimensional studio art to support The General Education Program. All courses in studio art are stacked, which means students at all levels meet together at the same time. The practice of stacked courses, common among smaller institutions, makes it possible for students to earn a BFA, BA, or Minor by meeting with the introductory courses at no additional cost.

ART

Johnson, Bullock, Estep, Lowe, Lozar, Nielsen, and adjunct faculty

The School of Art offers students the opportunity to pursue the study of art, design, and art history within a small liberal arts community while also providing equipment and facilities afforded by a large comprehensive research institution. The School's programs seek to foster critical thinking and develop culturally and professionally relevant skills. The faculty members are experienced artists, designers, and scholars dedicated to stimulating and challenging students to develop their individual artistic strengths and prepare them for the creative and professional demands of contemporary art and design. Students work closely with faculty members through small classes and advanced individualized study. Every student is guided through the program by an art faculty member who serves as that student's academic advisor.

The School curriculum features major concentrations in two-dimensional studio art, three-dimensional studio art, and graphic design. The study of art history is a major part of every art student's experience at Illinois Wesleyan. All Bachelor of Fine Arts students have a four course concentration in the history of art to complement their major concentration. Internships, travel courses, and study abroad are available to all art students. Non-art major students are welcomed in many School of Art courses.

Housed in the School of Art, the Merwin Gallery provides an impressive 2,000 square foot space while the Wakeley Gallery is an excellent facility for smaller scale exhibitions. Ongoing shows, many featuring artists and designers of national and international prominence, provide students with an opportunity to study firsthand important works and to interact with visiting artists and designers. Students involved with gallery crew gain curatorial experience as they assist the gallery director with every exhibition. In addition, student artists and designers are provided a variety of exhibition opportunities throughout their undergraduate residence.

A portfolio review is required for students pursuing a Bachelor of Fine Arts degree, transfer students, and entering students seeking talent scholarships. A review is not required of students seeking the Bachelor of Arts degree.

Facilities and Equipment

The School of Art occupies a well-equipped building with complete studio facilities and equipment available for graphic design, drawing, painting, printmaking, ceramics, glass, photography, and sculpture. In addition to the Merwin and Wakeley galleries, the art building houses a large auditorium and studio classrooms. Semi-private studios are available for art majors after completion of the sophomore year.

Graphic design, web design, and digital photography courses are held in a Macintosh lab with a teaching station, 18 large screen iMacs, scanning station, and high definition projection. High-resolution color printers are available for tabloid and oversized printing. Painting and drawing studios are equipped with modern easels and have excellent lighting. The art lecture auditorium seats 130 and provides for large-screen audio-visual projection. The sculpture facilities allow for work in wood, stone, metal casting and welded metal. The glass studio holds a flameworking area with eight bench-mounted torches and computer- controlled kilns for fused and cast glass. The printmaking area is equipped with two etching presses, a lithography press, and a variety of exceptional lithographic stones. The ceramics studio provides facilities for wheel throwing and sculpture including electric and kick wheels, and several kilns. The photography labs offer complete darkroom and processing facilities with sixteen enlargers, several archival print washers, and dry mount presses.

The School of Art has a permanent art collection of over 300 paintings, prints and drawings, including artworks by Leonard Baskin, Max Beckmann, Philip Guston, Nathan Oliveira, Larry Rivers, and James Abbot McNeill Whistler. This collection is displayed throughout the Illinois Wesleyan University campus for student study, campus enrichment, and as a symbol of the School's commitment to the visual arts.

Bachelor of Fine Arts

The School of Art offers programs leading to the professional degree, Bachelor of Fine Arts. Candidates for the B.F.A. may select one of three concentrations: Two-dimensional Studio Art, Three-dimensional Studio Art, or Graphic Design.

A portfolio review is required for acceptance into the B.F.A. program.

Major sequence in Art:

A minimum of 32 courses are required for the B.F.A. degree. Eighteen courses minimum in the Art major: 1. Art 111, 113, 115, 320, 322, and 399

2. Students must complete one of the following concentrations (12 courses): Two-dimensional Studio Art, Three-dimensional Studio Art, or Graphic Design

3. B.F.A. degree candidates must present a senior exhibition or project for approval by the art faculty.

Two-dimensional Studio Art Concentration:

1. Select eight courses from: ART 130, 135, 140 or 240, 213, 230, 235, 302, 330, 335, 340, 381, 415, 430, 435, 440, 480, 497

2. Select four courses outside the area of concentration. These may be courses in Graphic Design, Threedimensional Studio Art, Art History, or BUS 240

Three-dimensional Studio Art Concentration:

1. Select eight courses from: ART 125, 137, 139, 225, 237, 239, 302, 337, 339, 381, 437, 439, 480, 497 2. Select four courses outside the area of concentration. These may be courses in Graphic Design, Twodimensional Studio Art, Art History, or BUS 240

Graphic Design Concentration:

1. Select eight courses from: ART 140 or 240, 141, 241, 242, 341, 342, 343,441

2. Select four courses outside the area of concentration. These may be courses in Two-dimensional Studio Art, Three-dimensional Studio Art, Art History, or BUS 240

Bachelor of Arts

The Bachelor of Arts degree offered by the School of Art is a flexible program intended to facilitate integration with study in other fields. The B.A. is the appropriate degree in art for most students who want to double major. The School of Art will accept any student as a Bachelor of Arts degree major who meets the general requirements for entrance to the University. For transfer students to be admitted to the School of Art, a portfolio is required if the equivalent of one year's college work or more is acceptable to Illinois Wesleyan.

Major sequence in Art

A minimum of 32 courses are required for the B.A. degree.

- 1. ART 111, 113, 115, 320, 399
- 2. Students must complete one of the following concentrations: Studio Art or Graphic Design.

Studio Art Concentration (for a total of 12 courses)

1. ART 322

- 2. One of the following two-dimensional studio art: ART 130, 135, 140, 141, and 240
- 3. One of the following three-dimensional studio art: ART 125, 137, 139, and 225
- 4. Four additional studio art courses, two of which must be at the 200-level or above

Graphic Design Concentration (for a total of 14 courses)

- 1. ART 140 or 240
- 2. ART 141, 241, 242, 341, 342, and 343
- 3. Two of the following: two-dimensional studio art, three-dimensional studio art, and BUS 240

Minor sequence in Studio Art:

The minor program in studio art is designed to provide students with many of the basic skills and knowledge which are stressed in the degree programs. The minor includes foundation level courses, introductory and/or intermediate studio courses and courses in art history.

A minimum of seven course units to include:

- A. Art 111, 113, 115, 320
- B. One course unit of 100-level studio art
- C. One course unit of 200-level studio art or one additional unit of 100-level studio art
- D. One unit of 300-level art history

Minor sequence in Art History:

The Art History minor is open to all undergraduates and requires a minimum of five course units.

A. Art 115

- B. Two course units of 100-level or above art history
- C. Two course units of 300-level art history

Students must earn a C or higher in courses applied to the Art History minor.

Minor in Graphic Design:

The minor in Graphic Design provides a broad understanding of visual communication theory and practice. Through the development of conceptual, aesthetic, and technical skills, students will create visual messages across a variety of media. This minor will benefit students in Business, Marketing, Design, Technology and Entrepreneurship, and areas where visual communication is vital.

A minimum of seven course units to include:

- A. Art 111, 141, 241, 242, 341
- B. One unit of photography from 140 or 240
- C. One unit of 300-level art history from 320 or 322

Note: All 100-level courses are open to non-art majors without prerequisite.

110 Close Looking (AR) This course introduces students to the visual arts through firsthand encounters with works on and near campus. Written assignments and discussion will emphasize art as a visual language comprised of multiple media and conceptual frameworks. The course will provide an understanding of and appreciation for the cultural impact of art. *Offered in alternate years, fall semester.*

111 Foundation Art (AR) This course explores the foundations of color, form, and design through studio projects in two and three dimensions. It seeks to foster creative processes and problem solving suitable for innovations in art, design, and culture. It also serves as the foundation for the development of aesthetic practices and is required for art majors. *Offered each fall.*

Two-dimensional Art Courses

113 Drawing I (AR) Drawing is a perceptual experience based on working from still life, the human form and other sources approached from a specific skill based emphasis. Familiarity with a variety of drawing media is stressed as well as the techniques relating to composition and concept. Coursework is structured around a sequence of problems concerned with developing an understanding of form, structure, value, shape, line, edge and color using various media. Additional emphasis will be given to understanding the historical significance of drawing, developing a critical language about drawing and gaining insight into the various ways artists use this medium to achieve their conceptual goals. *Offered each semester*.

120 Introduction to Visual Culture (IT) What might our contemporary attitudes toward images share with ancient image beliefs? The course explores the ideas prevalent in a society represented in visual cultural production. Through close reading of primary sources, we will investigate theories that persist and reveal the motivations of image producers endlessly fighting for our consciousness. *Offered in alternate years*.

130 Painting I (AR) Introduction to painting processes and concepts. Explores painting as a medium of aesthetic expression and develops an awareness of selected historical and contemporary modes of painting. Critiques, group discussions, research and information gathering assignments, lectures, and demonstrations, complement studio work. *Offered each semester*.

135 Printmaking I (AR) Introduction to printmaking processes and concepts. Explores printmaking as a medium of aesthetic expression and develops an awareness of selected historical and contemporary modes of printmaking. Critiques, group discussions, research and information gathering assignments, lectures, and demonstrations complement studio work. *Offered occasionally.*

140 Photography I (AR) Introduction to black and white processes and concepts. Explores photography as a medium of aesthetic expression and awareness of both historic and contemporary trends in photography. Beyond collecting photographic images and studio work, students engage in group discussions and a series of critiques. Slide lectures, demonstrations of studio processes and research assignments complement studio work. *Offered each fall and occasionally in spring*.

213 Drawing II A consideration of problems in perceptual and conceptual drawing. The aim is to further the understanding of drawing as an intermediary step which leads toward a completed work of art, and as a distinct art form having its own aesthetic qualities and being fully capable of producing an art object. Prerequisite: ART 113. *Offered each semester*.

230 Painting II A continuation of 130. Individual problems in painting. Pre-requisites: ART 111 and 130. *Offered each semester*.

235 Printmaking II An introduction to the processes of lithography and color intaglio. Techniques and skills achieved in art 135 will continue to be utilized. Prerequisite: ART 135. *Offered occasionally or by special arrangement.*

240 Digital Photography (AR) Digital Photography explores the conceptual, creative, and technical processes of the medium. The course includes demonstrations of technological best practices, from image capture to print, including web publishing. Each student will create a portfolio of digital images through studio work. *Offered occasionally.*

330 Painting III A continuation of 230. Students are expected to demonstrate greater independence and experimentation in their work. Prerequisite: ART 230. *Offered each semester*.

335 Printmaking III A continuation of 235. Students are expected to demonstrate greater independence and experimentation in their work. Prerequisite: ART 235. *Offered occasionally or by special arrangement*.

340 Photography III A continuation of 240. Students are expected to demonstrate greater independence and experimentation in their work. Prerequisite: ART 240. *Offered each semester*.

415 Advanced Drawing For advanced students who have an awareness of the basic problems in drawing. The course has three aims: development of a personal drawing style, familiarity with all drawing media, and a greater general appreciation of drawing. Prerequisite: ART 213. *Offered each semester*.

430 Painting IV, A, B. Concentrated individualized work for advanced students. Prerequisite: ART 330. May be repeated once for credit. *Offered each semester*:

435 Printmaking IV, A, B. Concentrated individualized work for advanced students. Prerequisite: ART 335. May be repeated once for credit. *Offered occasionally or by special arrangement.*

440 Photography IV, A, B. Concentrated individualized work for advanced students. Prerequisite: ART 340. May be repeated once for credit. Offered each semester.

Three-dimensional Art Courses

121 Beginning 3-D Design (AR) This course provides an introduction to the concepts and methods of designing and making three-dimensional objects. Students receive instruction on basic tools and materials in addition to 3D software. Course content includes lecture, discussion and studio projects. *Offered each fall.*

125 Introduction to Kiln Glass (AR) An introduction to glass-working techniques using electric kilns. Explores glass fusing and casting as medium of aesthetic expression and develops an awareness of selected historical and contemporary methods of making glass art in the kiln. Critiques, group discussions, research and information gathering assignments, lectures, and demonstrations complement studio work. *Offered each fall.*

137 Sculpture I (AR) Introduction to three-dimensional problem solving and to sculptural processes and concepts. Explores sculpture as a medium of aesthetic expression and develops an awareness of selected historical and contemporary trends in sculpture. Critiques, group discussions, research and information gathering assignments, lectures, and demonstrations complement studio work. *Offered occasionally.*

139 Ceramics I (AR) Introduction to ceramic processes and concepts. Explores ceramics as a medium of aesthetic expression and develops an awareness of selected historical and contemporary modes of ceramics. Critiques, group discussions, research and information gathering assignments, lectures, and demonstrations complement studio work. *Offered each semester*.

201 Design Processes (W) This course will examine various models of design in product development processes. However, the main model that will be used is Clarification (or Research), Ideation, Development, Implementation. Particular emphasis will be placed on the clarification/research and ideation portions of the process. *Offered each spring*.

221 Designing for People This course examines various factors that contribute to the creation of products that are safe, usable, and understandable. Course content includes the study of ergonomics and anthropometry, as well as interactive object design and industrial design history. The course will be taught through a combination of lecture, discussion and studio projects. *Offered each fall.*

225 Three Dimensional Glass (AR) This course explores the fundamentals of kiln cast and flame-worked glass. Both historical and contemporary ideologies of these glass making techniques will be discussed, researched, and put into practice. The technical basis of the class is equally paired with assignments that encourage and promote thoughtfulness with gained hand skills. *Offered each spring*.

237 Sculpture II A continuation of 137. Individual problems in sculpture. Pre-requisite: ART 137. *Offered occasionally or by special arrangement.*

239 Ceramics II A continuation of 139. Individual problems in ceramics. Pre-requisite: ART 139. *Offered each semester*.

312 Materials and Processes This course provides a survey of different types of materials, fabrication techniques, and manufacturing processes. This will involve a combination of lecture and lab/studio work. Prerequisites: PHYS 101, 105 or 131 *Offered each spring*.

329 Concept to Prototype This course offers an investigation into the process of conceptualizing, designing and creating product prototypes. Students will work through a series of projects in which they must address both functional and aesthetic considerations involved in prototyping. This course is the capstone for the Product Design concentration. Prerequisites: ART 201 and ART 312. *Offered each fall.*

337 Sculpture III A continuation of 237. Students are expected to demonstrate greater independence and experimentation in their work. Prerequisite: ART 237. *Offered occasionally or by special arrangement*.

339 Ceramics III A continuation of 239. Students are expected to demonstrate greater independence and experimentation in their work. Prerequisite: ART 239. *Offered each semester*.

437 Sculpture IV, A, B. Concentrated individualized work for advanced students. Prerequisite: ART 337. May be repeated once for credit. *Offered occasionally or by special arrangement*.

439 Ceramics IV, A, B. Concentrated individualized work for advanced students. Prerequisite: ART 339. May be repeated once for credit. *Offered each semester*:

Graphic Design Art Courses

141 Graphic Design I (AR) Introduction to visual communication, aesthetic theory, and computer graphics tools and techniques. Explores graphic design as a means of communication, artistic expression, and organization of information. Critiques, group discussions, research and information gathering assignments, lectures and demonstrations complement studio work. *Offered each semester*.

241 Graphic Design II: The Image & Design A continuation of the study of imagery and image making in design through a series of projects. Visual communication through original photography, manipulated photography and illustration are explored using both hand and digital tools. Both theory and the process of design are emphasized through a variety of media ranging from print to digital. Prerequisite: ART 141. *Offered each fall.*

242 Graphic Design: Web Design A studio course exploring visual layout principles of interactive website design. Survey of methodology, theory, and best practice of web design solutions. Projects will explore current technologies. Prerequisite: ART 141. *Offered each fall.*

341 Graphic Design III: The Narrative & Design A study of visual narrative design, emphasizing creativity and effective visual communication. Through a variety of projects students will learn the historical basis of typography and the relationship between language and form. A continuation of the study of design principles will be emphasized in both static and interactive media. Prerequisite: ART 241. *Offered each spring*.

342 Graphic Design: Advanced Web Design A studio course exploring advanced web design strategies with an emphasis on content, visual design, and effective human computer interaction. Students will complete projects that incorporate best practices for web design and development. Course projects will build on skills and concepts learned in ART 242. Prerequisite: ART 141 and 242. *Offered each spring*.

343 Graphic Design IV: Problem Solving & Design A course that will challenge designers to look at larger questions of design and social change. Working as a team with either campus or community organizations students study the complexity of an issue. Students define the challenges and design experiences, artifacts, and/or contemporary media to innovate change, educate, or inspire. Students will use advanced branding practices to create cohesive communication. Prerequisite: ART 341. *Offered each fall.*

441 Graphic Design V: Design Portfolio A concentrated study of complex design problems building on the students' previous design experiences. New work may range from an illustration series, branding or promotional campaigns, and complex educational or informational communication to design entrepreneur projects. Students propose a plan for the semester for faculty approval. Prerequisite: ART 343. May be repeated once for credit. *Offered each spring*.

Art History Courses

115 Introduction to Art History (AR) This course explores the relationship between artistic production and audience in a historical and global context. Students will focus on selected works of art to develop the ability to engage visual texts in an analytical and critical manner. Course includes visits to campus galleries and collections. *Offered each spring.*

116 Survey of Asian Art (AR, G) An introduction to the visual cultures of South and Southeast Asia, Inner Asia, and East Asia from the ancient to the modern and contemporary period. The course explores artistic traditions, materials, media, techniques, and genres, situating objects and monuments in their social, historical, and ritual context, and highlighting the artistic exchange of Buddhist art across Asia. *Offered occasionally.*

209 Myth, Image, and Symbol in South Asian Religion (AR, G) (Cross-listed with REL 209) An investigation of the interrelationship among textual and non-textual forms of religious expression in South Asian religion. Readings from Hindu, Buddhist, and Jain traditions will be correlated with images and symbols drawn from sculpture, painting, dance, and film. *Offered occasionally.*

212 Baroque 'n Glass (AR,G) We will study the dramatic art and architecture of the Baroque in Rome and visit glassblowing workshops on the island of Murano, Venice. Historically the most powerful glass making center in Europe, Venice witnessed the shattering and forgetting of its traditions in the Baroque while Rome shaped the history of art.

307 The Art and Archaeology of Greek Myth (AR)(Cross-listed with GRS 307) Myths and rituals constitute the religion of ancient Greece, and are expressed in art, monuments, and in writing. The culture, ideas, and values imparted through the varied expressions of Greek myths influenced Western thought in a profound and lasting way. In this course, we will study the intimate relationship between myth, art, history, and culture of ancient Greece. Recommended prerequisite: GRS/REL 210. *Offered occasionally May Term.*

309 Greek Art from Homer to Alexander (AR) (Cross-listed with GRS 309 and HIST 309) A survey of cultural artifacts and monuments of ancient Greece from the "Age of Homer" (Bronze Age) to the "Age of Alexander" (Hellenistic Period). The goal is to develop and understanding and appreciation of Greek artistic expression, its influences, and its impact on Western art and thought. Course includes a field trip. *Offered in alternate years, fall.*

311 Art and Architecture of the Roman World (AR) (Cross-listed with GRS/ HIST 311) This course follows the development of the forms and ideologies of Roman art from the republic to late antiquity. The issues to be discussed will include public and private and civic and religious art and architecture, urban planning, and the interaction of Roman art forms and provincial cultures in the forging of identity. *Offered occasionally*.

316 European Art, 1750-1900 (AR) An examination of the visual arts and critical ideas shaping Europe from the Enlightenment to the beginnings of Modernism. Course explores the visual culture of the French Revolution, art and colonialism, the major artistic movements, and the rapid technological and social changes associated with modernity. Familiarity with art history is not required. *Offered occasionally.*

320 Modern Art (AR) Surveys the major developments in international art and design from the late nineteenth to the mid twentieth century. Key topics include medium specificity, mass-produced design and consumer culture, avant-gardism, abstraction, the movements and trends of post impressionism, expressionism, cubism, futurism, constructivism, Bauhaus, dada, surrealism, and international developments following World War II. Familiarity with art history is not required. *Offered each fall.*

322 Contemporary Art (AR, G) A critical survey of art since the 1960s with particular emphasis on the strategies of artistic practices and art's social engagement. Course themes will address minimalism, conceptual art, postminimalism, happenings, critical theory, feminist art theory, institutional critique, postmodernism, multimedia, collaborative, and ephemeral projects, cultural globalism, and transnational artists. *Offered each spring*.

355 African Expressive Arts (AR, G) (Cross listed with ANTH 355) This course introduces students to a variety of African expressive art forms in historical particularist and cross-cultural perspective. Artists, scholars, and performers, who specialize in specific African media will share their expertise in lecture-demonstrations and workshops, providing students with hands-on learning experiences. *Offered in alternate years, May Term.*

370 Special Topics in Art History May vary in content with each offering. The central focus may be on one or more art movements, particular artistic problems or concepts, time periods or geographical locations which are more or less narrowly defined, or on the work of an individual artist. Each course offering under this title bears a subtitle which indicates the specific subject matter and the type of course experience that is planned. May be repeated for credit if course content is not duplicated. *Offered occasionally.*

450 Advanced Studies in Art History (W) The seminar topic varies with each offering and may include a specified historical movement or group of artists, methodological trends or conceptual problems in the field. The seminar combines discussion and presentation, research and writing. *Offered occasionally.*

Additional Art Courses

297, 397, 497 Internships Individually designed experiential learning. May include field studios or internship placements such as commercial printing, graphic design, museum or gallery work. Prerequisite: Consent of the School of Art faculty. *Offered each semester*.

302 Contemporary Professional Practices This course will address the material, technical, and theoretical choices necessary for producing and understanding contemporary art. It will be an exploratory seminar. The class will promote an interdisciplinary approach to the making of art and help the student to discover how different material and technical decisions can inform their visual and conceptual practice. Prerequisite: Junior standing within the School of Art. *Offered occasionally.*

381 Special Topics in Studio Art May vary in content with each offering. The central focus may be on one or more issues of process, content, or style. Each course offering under this title bears a subtitle which indicates the specific type of course experience that is planned. May be repeated for credit if course is not duplicated. *Offered occasionally.*

399 Art Seminar (W) A seminar on a theme in art and visual culture, open to all upper-level undergraduates and required of seniors in the School of Art. Topics will vary, and the course may be repeated for credit. The seminar is research-focused and writing intensive. *Offered each fall.*

480 Special Individual Projects Individually designed research studies, field experiences, or experimental studio projects in an area of special interest; carried out under the guidance of the instructor or a special supervisor. May be repeated for a maximum of three units of credit. Prerequisite: Consent of instructor. *Offered as needed.*

025

Faculty Meeting November 4, 2020

The School of Art is bringing forward a motion to expand degree offerings in the School of Art. In July, the Board of Trustees voted to eliminate all degree programs in the School of Art except the BFA in Graphic Design. While this was the original motion passed by the Board, subsequent analysis led to the understanding that additional degrees should and could be offered at no additional cost. We are currently in the middle of the recruitment cycle for the 2021-22 academic year, and the Admissions Office needs clarity in degree offerings as they talk to prospective students. At their October board meeting, the trustees voted to provide authority to the faculty to expand the offerings in the School of Art. Although this is not the normal order of our approval process, the timing of the board and faculty meetings combined with the urgency of our recruiting effort has necessitated this approach. The board approved to allow the following programs, subject to the approval of the faculty:

Majors

--Bachelor of Fine Arts--Graphic Design

- --Bachelor of Fine Arts--Studio Art
- --Bachelor of Art--Graphic Design
- --Bachelor of Art--Studio Art

Minors

--Art History --Graphic Design --Studio Art

Graphic Design Rationale:

For the 2021-22 academic year, the School of Art is approved to offer one degree, the Bachelor of Fine Arts with a concentration in Graphic Design. The BFA curriculum includes all of the courses required for the BA and the Minor. The BA is preferred by students seeking a broad education or double major, and athletes. There are no additional costs associated with these degrees and the enrollment generated provides a necessary foundation for the BFA.

Studio Art Rationale:

For the 2021-22 academic year, the School of Art is approved to offer courses in two-dimensional and three-dimensional studio art to support The General Education Program. All courses in studio art are stacked, which means students at all levels meet together at the same time. The practice of stacked courses, common among smaller institutions, makes it possible for students to earn a BFA, BA, or Minor by meeting with the introductory courses at no additional cost.

Motion:

The faculty approve the addition of the following degrees and minor programs of study in the School of Art:

Majors

--Bachelor of Fine Arts--Studio Art

--Bachelor of Art--Graphic Design

--Bachelor of Art--Studio Art

Minors

--Art History

--Graphic Design

--Studio Art